

# WIPEOUT

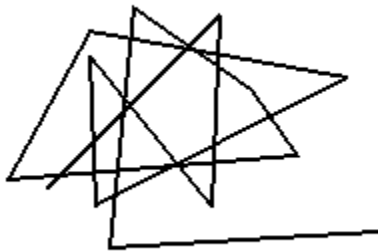
The Wipeout command creates a blank area that covers existing objects. The area has a background that matches the background of the drawing area. This area is bounded by the wipeout frame, which you can turn on or off.

1. Select the Wipeout command using one of the following:

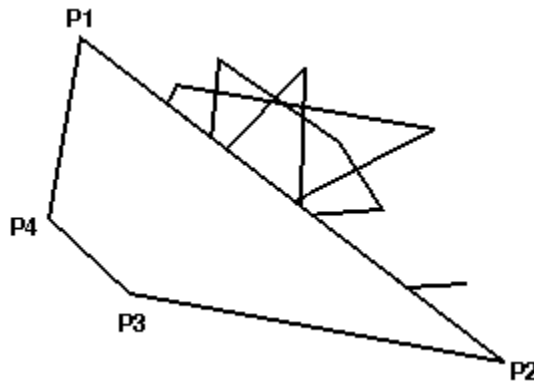
**TYPE = WIPEOUT**  
**PULLDOWN = DRAW / WIPEOUT**  
**TOOLBAR = NONE**

2. Command: `_wipeout` Specify first point or [Frames/Polyline] <Polyline>: ***specify the first point of the shape (P1)***
3. Specify next point: ***specify the next point (P2)***
4. Specify next point or [Undo]: ***specify the next point (P3)***
5. Specify next point or [Undo]: ***specify the next point (P4)***
6. Specify next point or [Close/Undo]: ***specify the next point or <enter> to close***

## BEFORE WIPEOUT

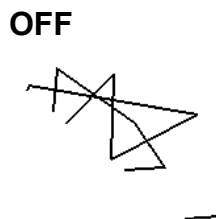
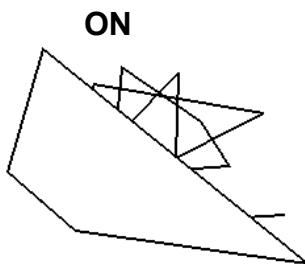


## AFTER WIPEOUT



## TURNING FRAMES ON OR OFF

1. Select the Wipeout command.
2. Select the "Frames" option.
3. Enter ON or OFF.



Note: If you want to move the objects and the wipeout area, move them together not separately.